

EDUCATION **Rhode Island School of Design (RISD), Providence, RI**

BFA: Furniture Design, 2013, Honor Student
Concentration in Literary Arts & Studies
Co-founder & chair of RISD Theater Club

EXPERIENCE **Escape the Room NYC** - General Manager / Previously Set/Prop Master & Cluemaster - Nov 2013-Oct 2015

Designed and produced live interactive puzzle games for a growing company across the United States. Managed a staff of 18 people (including hiring, training, scheduling, and payroll), ordered supplies, and maintained the games and common areas of the midtown NYC location. Designed company logo, reception area, and merchandise, as well as graphics, props, and clues for an immersive game experience. Handled customer and corporate client relations in person and via phone and email, and oversaw customer service representatives over several locations.

JGoodDesign, New York, NY - Design and Production Assistant - Oct 2013-March 2014

Drafted and customized existing lamp designs for new projects and assisted with new prototypes. Organized the studio and recorded and updated inventory of glass and packaging supplies. Drilled, assembled, and wired glass lighting fixtures, fabricated aluminum hardware, and various other production work.

SET, New York, NY - Assistant 3D Production Manager - July 2013-Sept 2013

Supported 3D production team in working with clients and account managers on retail displays in a fast-paced environment. Responsibilities included sourcing materials, managing and communicating with vendors, preparing budgets, making POs, and completing tasks in tight deadlines.

Rock Paper Robot, Brooklyn, NY - Design Intern, Summer 2012

Developed new project ideas, made models and renderings, assisted in fabrication of ongoing projects.

SKILLS

Artistic

Wood: Hand tools, carving, hardwood and plywood joinery, lathe turning, and a wide range of machinery. Mold-making, bent lamination and vacuum forming techniques.

Metal: TIG welding, bending, cutting, and grinding using rod, tube, and sheet steel.

Textiles: Machine sewing, hand sewing, hand knitting, upholstery techniques, and loom weaving.

Some experience with CNC milling, laser cutting, rapid prototyping, plastic vacuum forming and casting.

Hand drafting techniques and model making using various materials. Communicating ideas using sketching, drawing, and painting using oil, acrylic, gouache, watercolor, ink, pencil and charcoal.

Knowledge of electrical wiring for incandescent and LED lighting.

Digital photography and photo editing experience.

Various theater experiences including set designing/fabricating, writing, directing, and stage managing.

Computer

-Proficient in Windows and MAC OS, Microsoft Office, Adobe Photoshop and Rhinoceros. 80wpm.

-Some experience with Adobe Illustrator and InDesign, AutoCAD, and Solidworks.

-Comfortable using social media platforms and file sharing systems such as Dropbox and Google Drive.

Personal

-Excellent at time management and meeting deadlines.

-Exceptional organizational and communication skills.

-Creative and resourceful problem-solver.

-Thorough and detail-oriented from design to fabrication,.

-Fluent in Russian, conversational Hebrew, some knowledge of French.

**HONORS,
PRESS &
EXHIBITIONS**

Pen and Chisel Award, RISD, For excellence in using writing as a tool to develop studio work. 2013

Furniture Department Senior Show, Woods Gerry Gallery, Providence, RI, Spring 2013

Fine Furnishings Show, Providence, RI, Fall 2012

RISD Exposé, Providence, RI, Fall 2011, Fall 2012, Spring 2013

Artizen Magazine, Volume 3 issue 7, Summer 2012

Great Expectations: NBAM 2.0, New Bedford Art Museum, MA, Spring 2012

An OneirOnautics Happening, Granoff Center for Creative Arts, Providence, RI, Spring 2011